

**Section XI League and Division II
Tournament Seeding
Procedures and Criteria**

Revised 1/31/2012

Addendum added 1/20/15 (approved 10/14/14)

I. Administrative

A. Procedures before seeding

1. Two copies of each entered wrestler's District Report Form must be brought to the league seeding meeting. Both copies must be signed by both the wrestler and the coach. One copy will be retained by the coach and updated after the league tournament.
2. It will be the responsibility of the Tournament Director to make the second copy available at the league tournament if there is a challenge. It is also the responsibility of the Tournament Director to bring one copy of the record sheets and the League Entry Forms to the Section XI seeding meeting.
3. Scorebooks, weigh in sheets and tournament bracket sheets are to be brought to all seeding meetings.
4. Each coach or representative must submit his complete entry list prior to drawing the order of the weight classes. A wrestler is considered to be officially entered in the tournament once the schools entry form is handed in at the seeding meeting.
5. The school's number one wrestler will be designated as such by placing that name first on the entry list.
6. If a defending New York State or Division I sectional place winner or league champion who is undefeated in league competition is listed as the second wrestler by his coach, that wrestler may be moved to the first position by a 2/3 vote of the coaches, one vote per school.
7. If a wrestler's record sheet is not available, they will not be permitted into the tournament.
8. A school may enter no more than two wrestlers per weight in the league tournament.

B. Seeding guidelines

1. Up to eight wrestlers will be seeded based on their power rating.
2. The eighth seeded wrestler has the option of taking the eighth seed or being drawn into a spot.
3. Wrestlers from the same school shall not meet before the semi-final round. If this were to happen based on the power rating, the wrestler with the next most number of points would move into that position.
4. In the event of a scratch by a seeded wrestler, the other seeds must move up and the number eight seed must take the seventh spot even if he had been previously drawn. If a wrestler is unable to move up due to rule B 3, the next seed will move into that spot.
5. Use the rule book system for numbering lines.

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6. The seeding and placement on the bracket sheet will be according to the following:
 - The first wrestler from every school is eligible for the first seed
 - After a wrestler becomes seeded the second name from that school becomes eligible for a seed. All points remain on the board and are now updated with the addition of the new wrestler.
 - After eight wrestlers are seeded the byes will be drawn. Byes will be separated equally into half brackets.
 - All remaining wrestlers are then drawn; the school with no seeded wrestlers shall have the first draw. The order of the remaining draws starts with the school of the highest seed going first and working down until all wrestlers are in the bracket.
 - If two wrestlers from the same school are drawn, the draw is for the school. The coach at the end of his two draws determines which wrestler goes in which spot before the remaining draws are made.

C. Seeding Policies

1. Determine the order for seeding the weight classes by random draw.
2. The results of junior varsity and exhibition matches may not be used for power rating. Head to head matches on junior varsity level may be used as a tie breaker.
3. **All Forfeit Rules to follow NYSPHSAA rules in the Handbook of Wrestling.**
Ex: Situation 2: A wrestler who is entered on the bracket sheet never takes the mat but Forfeits to their opponent in the winner's bracket.

Record as follows:

Winner: Earns a win by forfeit over the school and the name of the wrestler who forfeited.

Loser: The wrestler who forfeited takes a loss on their record against the school and name of the opponent they forfeited to.

Seeding: Wins and losses count for seeding but wins and losses by forfeit do NOT count as head to head wins.

4. The categories of "Defending Place Winner", "Quality Wins", and "Tie Breakers" refer only to the preceding year.
5. The percentage concept of power ratings shall be used; i.e. a split in head to head competition or with a defending place winner will award the wrestler one half the point values.
6. Once the seeding meeting is adjourned the seeds are finalized unless a weight class has been challenged during the meeting. The correct seed will be adopted at the scratch meeting once the challenge is satisfied. A challenge will only be held over to the scratch meeting if approved by a 2/3 vote of the schools with each school having one vote.

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II. Power rating

A. A returning Section XI champion. Both D I and D II, who is undefeated against Section XI opponents, must be considered for the first seed in the League and DII Tournaments. If he wins his League tournament, he also must be considered for the first seed in the Section XI DI Tournament. (This rule does not apply to a defending D II Section XI champion who moves up to D I). This consideration must take place prior to the actual power rating and his first seed will be determined by a 2/3 vote of the coaches, one vote per school.

B. Power Rating Point Values

1. Varsity wins

League dual meet varsity wins at the weight X 30

Remaining varsity wins X10

Direct wins: 100 – points

2. Defending place winners – Sect XI League Tournaments & DII Tournament

Champion – 100 pts

Runner up – 80

Third place – 60

Fourth place – 40

3. Defending place winners – Section XI DI Tournament

Champion – 200 pts.

Runner up – 160

Third – 120

Fourth – 80

Fifth – 40

Sixth – 20

4. Defending New York State place winner

Champion, Runner up, Third – 160 pts.

Fourth, Fifth, Sixth – 80

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C. Quality Wins

1. Over Section XI D I place winners
 - Over Champion – 60 Pts.
 - Over Runner up – 50
 - Over Third Place – 40
 - Over Fourth Place – 30
 - Over Fifth Place – 20
 - Over Sixth Place – 10
2. Over Section XI league and D II place winners
 - Over Champion – 40
 - Over Runner up – 30
 - Over Third Place – 20
 - Over Fourth Place – 10
3. Over other New York State Sectional place winners
 - Over Champion – 60 (D II – 30)
 - Over Runner up – 40 (D II – 20)
 - Over Third Place – 30 (D II – 15)
 - Over Fourth, Fifth, Sixth – 10 (D II – 5)
4. Over New York State Place Winners
 - Over Champion, Runner up and Third Place – 60 (DII – 30)
 - Over Fourth, Fifth, Sixth – 30 (D II – 15)
5. Direct win over previously seeded man
 - If direct win points were previously awarded – 40 pts.
 - If direct win points have not been awarded – 140 pts.

D. Tie Breakers

1. Wrestler with head-to-head advantage (Varsity or JV)
2. Highest defending place winner from New York State Tournament
3. Highest defending place winner from Section XI, D I Tournament
4. Highest defending place winner from League or Section XI, D II Tournament
5. Wrestler with the most direct wins
6. Wrestler with the most direct wins over seeded man in the same weight
7. Wrestler with the most defending place points
8. Wrestler with the most quality win points
9. Wrestler with the most varsity win points
10. Coin toss or name drawn out of hat

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**Addendum
Approved 10/14/14 @ TW Promotions**

III. Section XI Dual Meet Championships

- A. Wins **will not count** towards total number of wins during league and county tournament seeding.
1. The only thing that will count are direct wins and quality wins
These will follow all point values mentioned in the previous seeding document.

IV. Head to Head matches against same team

- A. Wins **will not count** towards total number of wins during league and county tournament seeding.
1. This rule only applies for dual meets.
 2. If members of the same team meet head to head in an **individual tournament** then all matches count regardless of outcome.