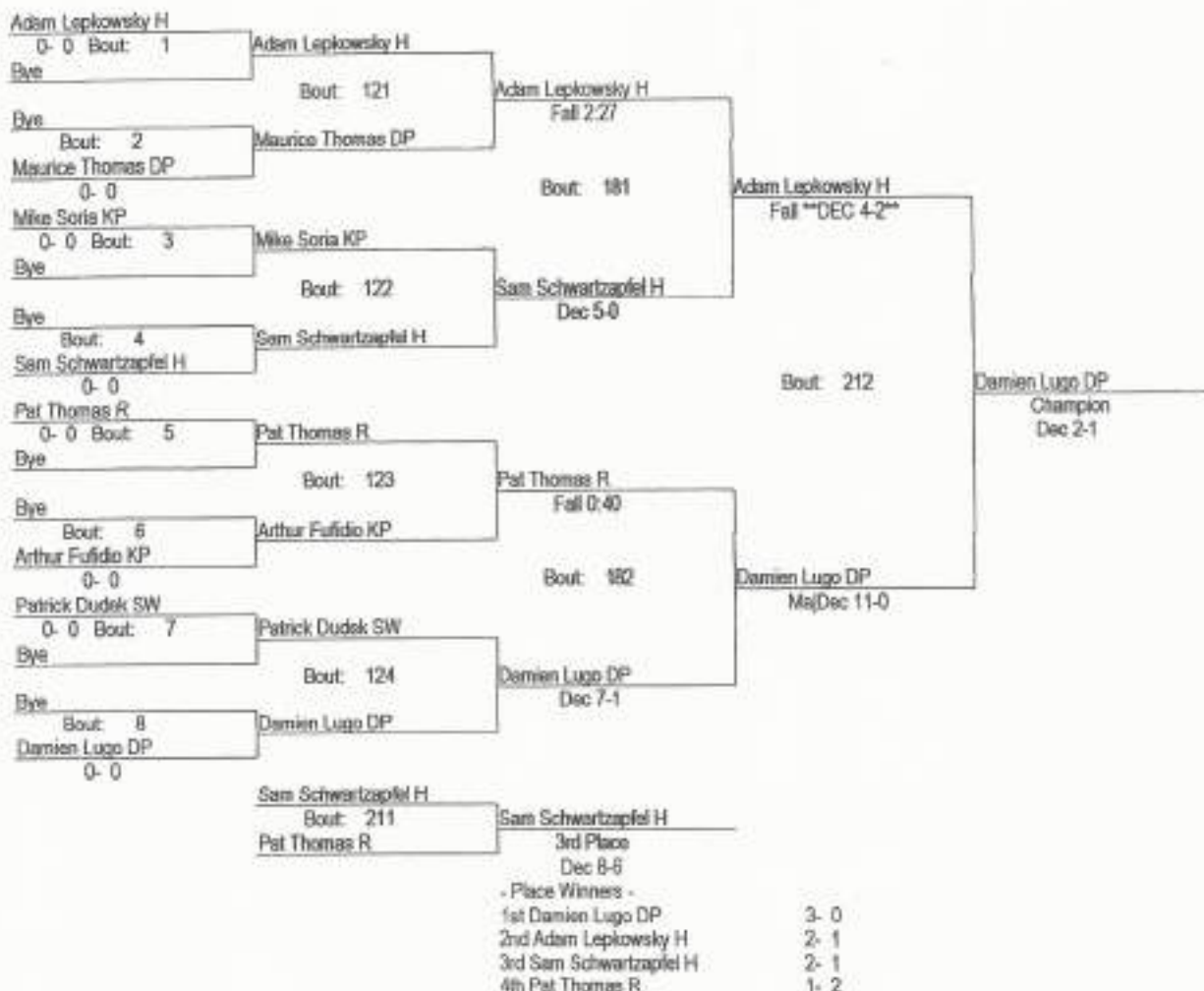


# League IV Tournament

2/9/2008

96



# League IV Tournament

2/9/2008

103



# League IV Tournament

2/9/2008

112



# League IV Tournament

2/9/2008

119



# League IV Tournament

2/9/2008

125



# League IV Tournament

2/9/2008

130



# League IV Tournament

2/9/2008

135



- Place Winners -
- 1st Joey Nunez DP            4-0
  - 2nd Keith Collado H        2-1
  - 3rd David Rodriguez WB    2-1
  - 4th Edwin Perry R           2-2

# League IV Tournament

2/9/2008

140



- Place Winners -

|                          |       |
|--------------------------|-------|
| 1st Josh Hieronymus WB   | 4 - 0 |
| 2nd Louis Esposito KP    | 3 - 1 |
| 3rd Rich Lugo DP         | 2 - 1 |
| 4th Anthony Piscitello H | 2 - 2 |



# League IV Tournament

2/9/2008

145



- Place Winners -
- |                          |       |
|--------------------------|-------|
| 1st Jon Senese H         | 4 - 0 |
| 2nd Joe Marino HW        | 3 - 1 |
| 3rd Cameron Balcarcel BP | 3 - 1 |
| 4th Joe Porcelli KP      | 2 - 2 |

# League IV Tournament

2/9/2008

152



- Place Winners -  
 1st Tom Bosch KP 4-0  
 2nd Dan Scheim H 2-1  
 3rd Joe Carlucci WB 3-1  
 4th Ryan Rheasume R 2-2

# League IV Tournament

2/9/2008

160



- Place Winners -
- 1st Shafa Nadir HW 4-0
  - 2nd Austin Schneider H 2-1
  - 3rd Mario Pereira BP 3-1
  - 4th Dominic Glamis SW 2-2

# League IV Tournament

2/9/2008

171



3rd Place  
Maj/Dec 9-0  
- Place Winners -  
1st Marvin Titus-Casseus WB 3- 0  
2nd Jake Smith SW 2- 1  
3rd Chris Lugo DP 3- 1  
4th Myles Buhner R 2- 2

# League IV Tournament

2/9/2008

189



- Place Winners -

|                        |      |
|------------------------|------|
| 1st Eric Wooley H      | 3- 0 |
| 2nd Marcus Polynice WB | 2- 1 |
| 3rd Lou Gazzola BP     | 2- 1 |
| 4th Kyle Trent BP      | 1- 1 |

# League IV Tournament

2/9/2008

215



# League IV Tournament

2/9/2008

285



- Place Winners -
- 1st Scott Munro H 2- 0
  - 2nd Steven Marro H 1- 1
  - 3rd Joe Mayer DP 1- 1
  - 4th Ryan Hodgetts DP 1- 2